

# Ken Vermette

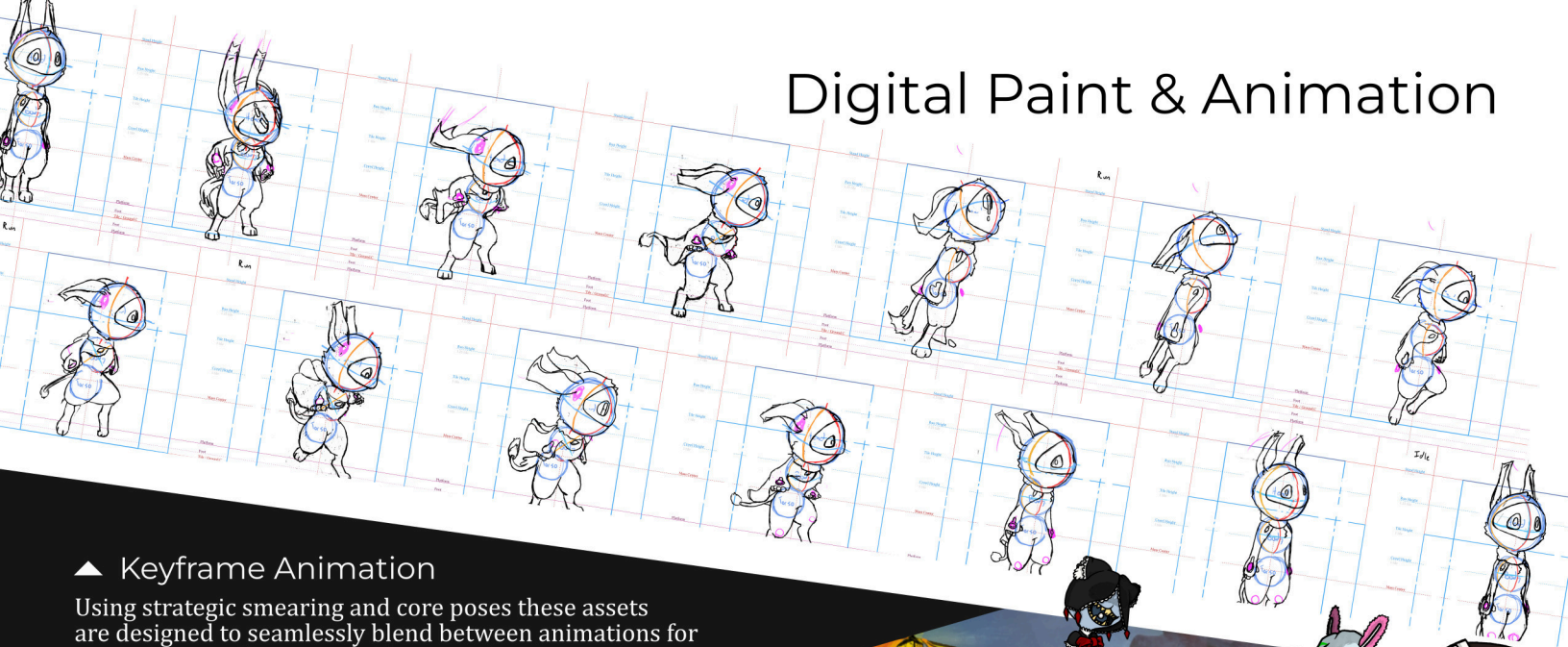
Art Sample Portfolio

254 North St  
Gananoque, ON  
Canada K7G-1M1



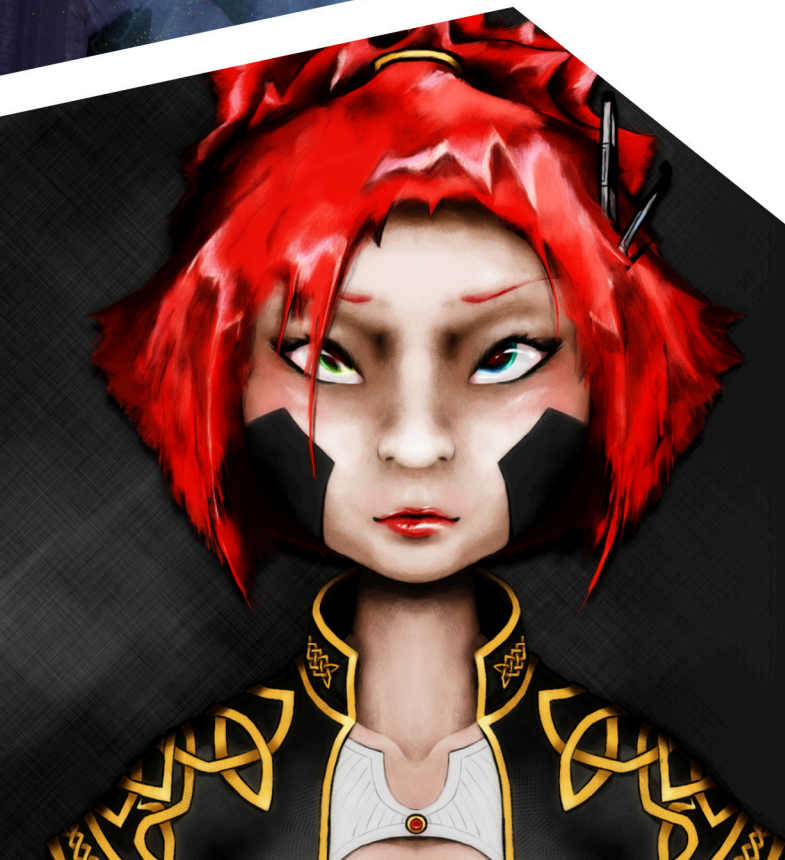
kver.ca  
613-483-0556  
vermette@gmail.com

# Digital Paint & Animation



## ▲ Keyframe Animation

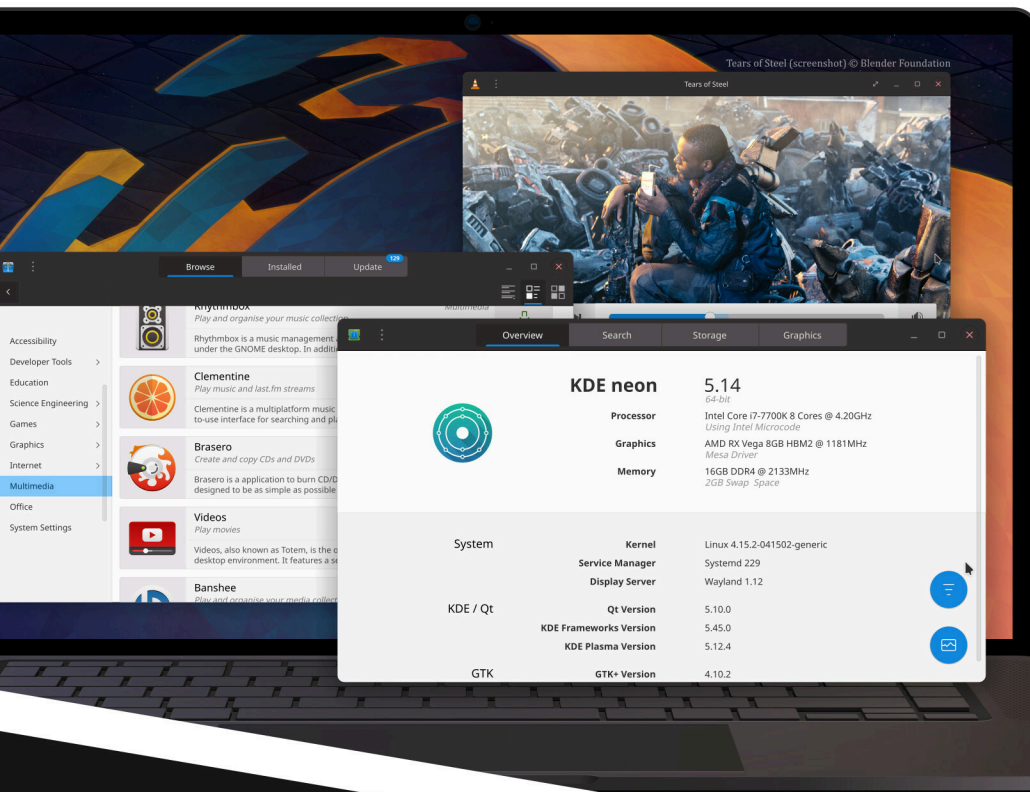
Using strategic smearing and core poses these assets are designed to seamlessly blend between animations for gameplay, rapidly poses and loops without jitter. The result is a responsive and fluid character.



## ◀ ▶ Mixed Media

Able to work in various styles, as well as import, clean, and colourize traditional media.

# Vector & Iconography



## ◀ UI & Promo

Design interfaces, workflows, and promotional materials (such as the laptop shown here)

## ▼ Vector Character Art

Character art that scales at any size,



## ▼ Iconography

Application, logotype, UI, and system icons.



Drillbit Icon Set

Doodads Icon set

KDE Icons

YU Icons

# Pixel Art



## ▲ Indoor Scene

HUD, post-processing  
shaders enabled



## ▼ Outdoor Scene

Post-processing shaders  
enabled.

# AETHER

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